



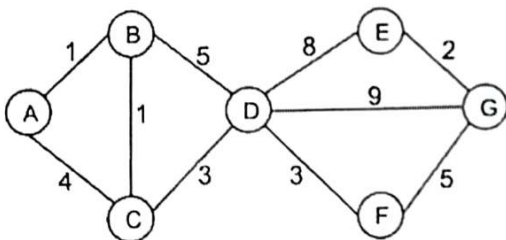
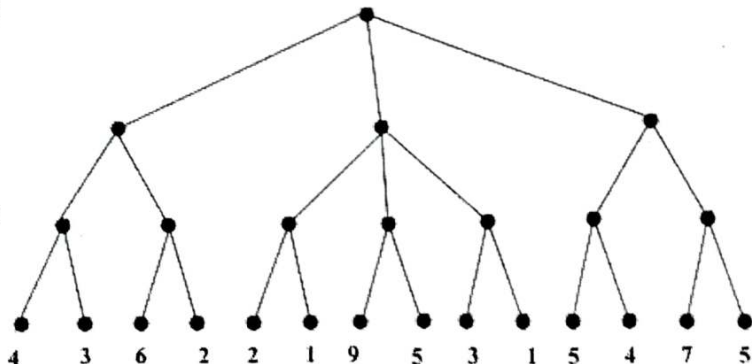
Daffodil International University
Faculty of Science & Information Technology
Department of Computer Science and Engineering
Final Examination, Spring-2026
Course Code: CSE-316, Course Title: Artificial Intelligence
Level: 3 Term: 3 Batch: 65

Time: 02:00 Hours

Marks: 40

Answer ALL Questions

[The figures in the right margin indicate the full marks and corresponding course outcomes. All portions of each question must be answered sequentially.]

1.	(a) State the equation used in A* search strategy. In the state space graph shown in Figure 1(a), 'A' is the start state and 'G' is the goal state. The costs for each edge are shown on the graph. Each edge can be traversed in both directions. Prove that the shortest path is $S = \{A \rightarrow B \rightarrow C \rightarrow D \rightarrow F \rightarrow G\}$, by applying A* search strategy. The corresponding heuristic table is presented in Table 1(a). <table><caption>Table 1(a): Heuristic value table</caption><tr><th>Nodes</th><th>Heuristics (h_1)</th></tr><tr><td>A</td><td>9.5</td></tr><tr><td>B</td><td>9</td></tr><tr><td>C</td><td>8</td></tr><tr><td>D</td><td>7</td></tr><tr><td>E</td><td>1.5</td></tr><tr><td>F</td><td>4</td></tr><tr><td>G</td><td>0</td></tr></table> Figure 1(a): An example state space graph	Nodes	Heuristics (h_1)	A	9.5	B	9	C	8	D	7	E	1.5	F	4	G	0	5	CO3
Nodes	Heuristics (h_1)																		
A	9.5																		
B	9																		
C	8																		
D	7																		
E	1.5																		
F	4																		
G	0																		
	(b) Define Genetic Algorithm. Describe the pipeline (steps) of Genetic Algorithm strategy with an appropriate example.	5																	
	(c) For the adversarial search tree given in Figure 2(a), identify the optimal strategy from Max's perspective using Alpha-Beta pruning algorithm. Values of 'v' at each node should be mentioned clearly, also the branches that are pruned should be marked clearly. MAX M MAX  Figure 2(a): Adversarial search tree example	5																	

2.	(a)	Consider a sentence, $\phi = (\neg p \vee q) \wedge (q \rightarrow \neg r \wedge \neg p) \wedge (p \vee r)$. Apply first order logic to identify that ϕ is satisfiable.	5	CO4												
	(b)	A doctor knows that tuberculosis causes a persistent cough in 80% of cases. The prior probability that a patient has tuberculosis is 2 out of 400 patient, and the probability that any patient has a cough is 10%. Solve the probability that a patient has tuberculosis given that they have a cough.	5													
	(c)	For the following primary dataset shown in Table 3(b), apply the Bag of Words (BoW) concept of Natural Language Processing to prepare a clean dataset for AI system training.	5													
Table 3(b): Primary dataset of emotion classification																
<table><tr><th>Social Media post</th><th>Sentiment</th></tr><tr><td>This war is heartbreaking, so many innocents are affected.</td><td>Negative</td></tr><tr><td>The situation is complicated, and both sides are suffering.</td><td>Neutral</td></tr><tr><td>Diplomacy seems like the only real solution now.</td><td>Positive</td></tr><tr><td>Some actions taken in this war are deeply concerning.</td><td>Negative</td></tr></table>			Social Media post		Sentiment	This war is heartbreaking, so many innocents are affected.	Negative	The situation is complicated, and both sides are suffering.	Neutral	Diplomacy seems like the only real solution now.	Positive	Some actions taken in this war are deeply concerning.	Negative			
Social Media post	Sentiment															
This war is heartbreaking, so many innocents are affected.	Negative															
The situation is complicated, and both sides are suffering.	Neutral															
Diplomacy seems like the only real solution now.	Positive															
Some actions taken in this war are deeply concerning.	Negative															
3.	(a)	Consider a system with four inputs and a single output. Design a single-neuron architecture for this system, including the necessary mathematical formulation. Clarify the process of determining the initial weight matrix and explain two suitable activation functions, along with their appropriateness for the problem.	5	CO4												
	(b)	For the above design (Q4(a)), consider the updated weight vector after some iteration is $W = [0.8 \ -0.6 \ 0 \ 0.3]^T$. Apply and analyze the 3 (three) iterations of the Perceptron Learning rule for the designed system. Consider the following inputs, desired outputs, and learning rate as $\eta = 0.1$.	5													
Table 4(b): Inputs and desired outputs																
<table><tr><th>Iteration</th><th>Inputs</th><th>Desired outputs</th></tr><tr><td>1</td><td>$x_1 = [1 \ -2 \ 0 \ 1]^T$</td><td>$d_1 = -1$</td></tr><tr><td>2</td><td>$x_2 = [0 \ 1.5 \ -0.5 \ 1]^T$</td><td>$d_1 = -1$</td></tr><tr><td>3</td><td>$x_3 = [-1 \ 1 \ 0.5 \ 1]^T$</td><td>$d_1 = 1$</td></tr></table>					Iteration	Inputs	Desired outputs	1	$x_1 = [1 \ -2 \ 0 \ 1]^T$	$d_1 = -1$	2	$x_2 = [0 \ 1.5 \ -0.5 \ 1]^T$	$d_1 = -1$	3	$x_3 = [-1 \ 1 \ 0.5 \ 1]^T$	$d_1 = 1$
Iteration	Inputs	Desired outputs														
1	$x_1 = [1 \ -2 \ 0 \ 1]^T$	$d_1 = -1$														
2	$x_2 = [0 \ 1.5 \ -0.5 \ 1]^T$	$d_1 = -1$														
3	$x_3 = [-1 \ 1 \ 0.5 \ 1]^T$	$d_1 = 1$														