



**Daffodil International University**  
**Faculty of Science & Information Technology**  
**Department of Software Engineering**  
**Midterm Examination, Spring 2025**  
**Course Code: SE 311; Course Title: Design Pattern**  
**Sections: All & Teachers: AD(A, B, C, D, I), SD(E, F, G, H)**

**Time: 1:30 Hrs**

**Marks: 25**

**Answer ALL Questions**

[The figures in the right margin indicate the full marks and corresponding course outcomes. All portions of each question must be answered sequentially.]

<b>1.</b>	<b>a)</b>	<p>The Examination Controller Office of Daffodil International University has introduced a new online portal for faculty members to submit their midterm questions. Each department is required to submit the questions within a given deadline.</p> <p>To ensure smooth coordination, the university has strict rules:</p> <ul style="list-style-type: none"> <li>● Each department can only submit its set of questions through a centralized system that verifies and stores the submission.</li> <li>● Once a faculty member submits the questions, no one else from the same department can re-submit or make changes.</li> <li>● If someone tries to bypass this process and attempt another submission in an incorrect manner, the system will throw them out immediately. So, be cautious and follow the correct approach.</li> </ul> <p><b>Apply</b> your knowledge of design patterns to identify the appropriate pattern for this scenario, explain its intent and implement the code that correctly follows the pattern.</p>	<b>6</b>	<b>CLO-1 Level-3</b>		
	<b>b)</b>	<table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 50%; padding: 5px;"> <p><b>Start From Here:</b></p> <pre>public class CoffeeMachine {     public static void main(String[] args) {         System.out.println("Starting coffee machine...");         try {             brew();         } catch (Exception e) {             System.out.println("ERROR! " + e.getMessage());         }         System.out.println("Machine shutting down...");     } }</pre> <p style="text-align: center;">[[NEXT BOX]] →</p> </td> <td style="width: 50%; padding: 5px;"> <pre>public static void brew() {     try {         if (Math.random() &gt; 0.5) throw new         ArithmeticException("Overheated!");         System.out.println("Done");     } catch (ArithmeticException e) {         System.out.println("WARNING! " +         e.getMessage());         throw new         RuntimeException("System Failure!");     } finally {         System.out.println("Cleaning up");     } }</pre> </td> </tr> </table> <p><b>Predict two possible outputs of the program.</b></p>	<p><b>Start From Here:</b></p> <pre>public class CoffeeMachine {     public static void main(String[] args) {         System.out.println("Starting coffee machine...");         try {             brew();         } catch (Exception e) {             System.out.println("ERROR! " + e.getMessage());         }         System.out.println("Machine shutting down...");     } }</pre> <p style="text-align: center;">[[NEXT BOX]] →</p>	<pre>public static void brew() {     try {         if (Math.random() &gt; 0.5) throw new         ArithmeticException("Overheated!");         System.out.println("Done");     } catch (ArithmeticException e) {         System.out.println("WARNING! " +         e.getMessage());         throw new         RuntimeException("System Failure!");     } finally {         System.out.println("Cleaning up");     } }</pre>	<b>2</b>	
<p><b>Start From Here:</b></p> <pre>public class CoffeeMachine {     public static void main(String[] args) {         System.out.println("Starting coffee machine...");         try {             brew();         } catch (Exception e) {             System.out.println("ERROR! " + e.getMessage());         }         System.out.println("Machine shutting down...");     } }</pre> <p style="text-align: center;">[[NEXT BOX]] →</p>	<pre>public static void brew() {     try {         if (Math.random() &gt; 0.5) throw new         ArithmeticException("Overheated!");         System.out.println("Done");     } catch (ArithmeticException e) {         System.out.println("WARNING! " +         e.getMessage());         throw new         RuntimeException("System Failure!");     } finally {         System.out.println("Cleaning up");     } }</pre>					

<p>c)</p>	<p><b>N.B:</b> Here, "S.O.Pln" means System.out.println</p> <div style="border: 1px solid black; padding: 10px;"> <pre> <b>Start From Here:</b> class StRec {     public String nm;     public int s1, s2, s3, s4, s5;     public int ttl, avrg;      public StRec(String n, int sub1, int sub2, int sub3, int sub4, int sub5) {         nm = n;         s1 = sub1;         s2 = sub2;         s3 = sub3;         s4 = sub4;         s5 = sub5;     }     public void clc(int total, int avg) {         // This method calculates the total and         average of student marks.         total = s1 + s2 + s3 + s4 + s5; //         Summing up all marks          <b>[[NEXT BOX]]</b> →     } }      avg = total / 5; // Finding the average     if (avg &gt;= 50) {         S.O.Pln(nm + " Passed");     } else {         S.O.Pln(nm + " Failed");     } }      public void display() {         S.O.Pln("Student Name: " + nm);         S.O.Pln("Subject1: " + s1);         S.O.Pln("Subject2: " + s2);         S.O.Pln("Subject3: " + s3);         S.O.Pln("Subject4: " + s4);         S.O.Pln("Subject5: " + s5);         S.O.Pln("Total Marks: " + ttl);         S.O.Pln("Average: " + avrg);     }     public void unusedMethod() {         S.O.Pln("This method does nothing but still exists!");     } }                 </pre> </div> <p>Identify code smells from the above scenario and <b>Apply</b> refactoring techniques to refactor the system and write the refactored code.</p>	<p>7</p>	
<p>2.</p>	<p>a)</p> <p><b>At Daffodil International University</b>, the classrooms have different types of <b>projectors</b> from various brands. Each projector comes with its own <b>remote control</b>, which means teachers need to carry multiple remotes to control different projectors.</p> <p>To solve this issue, the university decided to introduce a <b>single universal remote</b> that can operate all projectors, regardless of their brand. However, there's a challenge:</p> <ul style="list-style-type: none"> <li>● <b>Brand A projectors</b> follow a standard interface with methods: <ul style="list-style-type: none"> <li>○ turnOn(), turnOff(), and changeSource().</li> </ul> </li> <li>● <b>Brand B projectors</b> use different method names: <ul style="list-style-type: none"> <li>○ powerUp(), powerDown(), and switchInput().</li> </ul> </li> <li>● <b>Brand C projectors</b> use an entirely different command system: <ul style="list-style-type: none"> <li>○ startProjector(), stopProjector(), and setMode().</li> </ul> </li> </ul> <p>The university wants to <b>standardize all projectors</b> under <b>Brand A's interface</b> so that the universal remote can control them easily.</p> <p><b>Figure out</b> the Interface, Adapter, and Adaptee in this scenario.</p>	<p>1</p>	<p><b>CLO-2</b> <i>Level-4</i></p>
<p>b)</p>	<p><b>Document</b> the code for the Adapter class that allows Brand B projectors to follow the Brand A interface.</p>	<p>6</p>	
<p>c)</p>	<p><b>Illustrate</b> a class diagram for the above scenario of a Universal Remote controlling different brands of projectors.</p>	<p>3</p>	



Daffodil International University  
 Faculty of Science & Information Technology  
 Department of Software Engineering  
 Midterm Examination, Spring 2025

**Course Code: SE234 ; Course Title: Theory of Computing**

**Sections & Teachers: FBR (A,B,C,D), FJT (E, F, G, H) , RJM (I)**

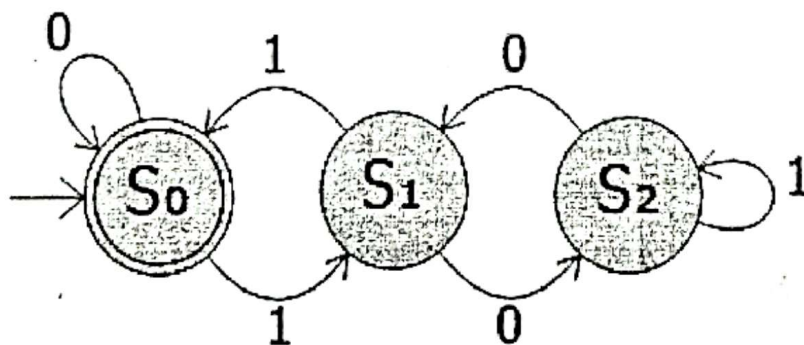
**Time: 1 Hour 30 Mins**

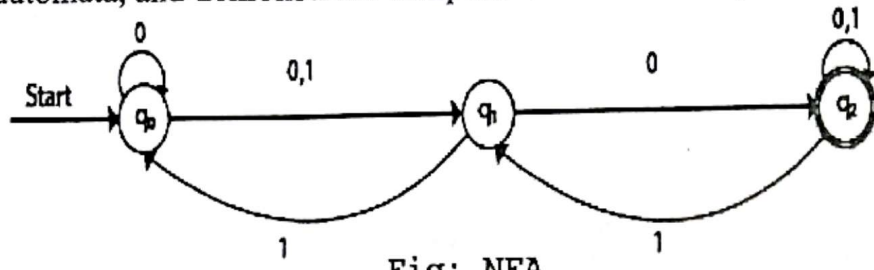
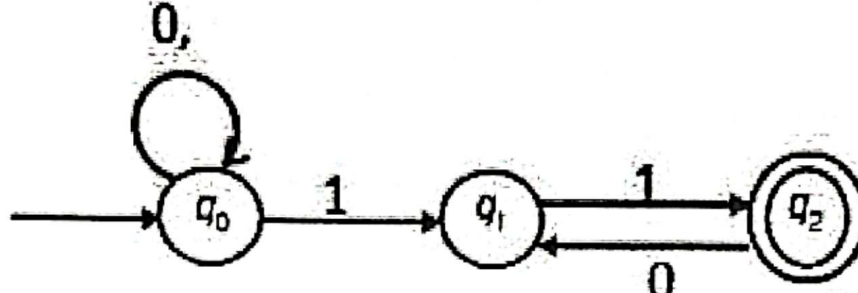
**Marks: 25**

**Answer ALL Questions**

*[The figures in the right margin indicate the full marks and corresponding course outcomes. All portions of each question must be answered sequentially.]*

<b>1.</b>	<b>a)</b>	Identify the difference between $\epsilon$ and $\phi$ with a finite automata diagram.  Compare and contrast the advantages and disadvantages of Deterministic Finite Automata (DFA) and Non-Deterministic Finite Automata (NFA) in terms of implementation and design.	[Marks-3]	CLO-1 Level-3
	<b>b)</b>	Construct Deterministic finite Automata for following language: i) $\{w \mid \text{every odd position of } w \text{ is a 1 for binary alphabet}\}$  ii) Let $\Sigma = \{a, b\}$ and let $L = \{ababa\}$ . Design a DFA for L	[Marks-4]	
	<b>c)</b>	Demonstrate the following finite automata and identify it. Also show epsilon/ empty string acceptance for provided finite automata.	[Marks-3]	



2.	<p>a) Use formal definition to precisely <b>identify</b> the following automata, and <b>demonstrate</b> computation for the string "0000".</p>  <p style="text-align: center;">Fig: NFA</p> <p style="text-align: center;"><math>Q = \{q_0; q_1, q_2\}</math></p>	[Marks-3]	CLO-2 Level-3
	<p>b) Apply "Subset construction" method to convert the following Non-Deterministic Finite Automata (NFA) to Deterministic Finite Automata (DFA)-</p> 	[Marks-4]	
	<p>c) Sketch a non-deterministic finite automata which accept a string containing "the" anywhere in a string of {a-z}, e.g., "there" but not "those"</p>	[Marks-3]	
3.	<p>a) Mention real life applications of Regular expression</p> <p>b) <b>Construct</b> Regular Expression for the following Language:  <math>L = \{w \mid w \text{ does contain 3 consecutive b's where alphabet in } \{b, d\}\}</math></p>	[Marks-2] [Marks-3]	CLO-3 Level-3



Daffodil International University  
 Department of Software Engineering  
 Faculty of Science & Information Technology  
 Midterm Examination, Spring 2025

Course Code: SE 225; Course Title: Data Communication and Computer Networking  
 Sections & Teachers: ALL(Batch-40); NIR, RT, SR

Time: 1 Hour 30 Mins

Marks: 25

Answer ALL Questions

*[The figures in the right margin indicate the full marks and corresponding course outcomes. All portions of each question must be answered sequentially.]*

1	a	A network with bandwidth of 10 Mbps can pass only an average of 12,000 frames per minute with each frame carrying an average of 10,000 bits. <b>Calculate</b> the throughput of this network and Express its relation with bandwidth.	[Marks-3]	CLO-1 Level-3
	b	<b>Show</b> the effectiveness of DIU Student Registration System based on four fundamental characteristics.	[Marks-4]	
	c	For $n$ devices in a network, <b>Demonstrate</b> the number of cable links required for a mesh, bus, and star topology with related figure.	[Marks-3]	
2	a	Suppose a computer sends a message at application layer to another computer somewhere in the internet. <b>Explain</b> how does information get passed from one layer to the next and finally reach the destination in the OSI model with appropriate figure.	[Marks-3]	CLO-2 Level-2
	b	“A high SNR means the signal is less corrupted by noise”- Discuss the statement with required equation.	[Marks-3]	
	c	<b>Determine</b> the total latency for a frame of size 6 MB that is being sent of having a queuing time of 3 $\mu$ s. The processing time is 1 $\mu$ s and length of the link is 2000 Km. The speed of light inside the link is $3 \times 10^8$ m/s. The link has a bandwidth of 100 Kbps.	[Marks-4]	
3	a	<b>Demonstrate</b> the concept of redundancy in error detection and correction.	[Marks-2]	CLO-3 Level-3
	b	Assume that Data to be sent is: 1011000 1011011 1011001. <b>Apply</b> Checksum procedure for both Sender & Receiver Side where received data is: 1011010 1011001 1011001.	[Marks-3]	